

TeamsScorer (TS) V6.1.3 with Bridgemate Scoring System

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Main Menu – Click on Team Events

On the Event History Screen – Click on Create New Event

Club/Event

Club Details

Country (NBO) Usa
 Club Name Bridgemate
 Club Number
 Contact
 Contact Phone
 Contact Email
 Web Site

Event Details

Event Name
 Date 03 Mar 2015
 Session 1
 Section A
 Director
 Scorer
 Event Id Unused

1. Select Country (Usa)
2. Enter Club Name
3. Enter Section Name (required)
4. Go to the “Scoring” tab.
5. Method: Select “Team of 4: Imps.”
6. VP Scale: Select “ACBL20 – or – ACBL30.”
7. Check “Convert IMPs to VPs”.
8. Optionally: Click on **Store as Club Defaults**
9. Click on **OK** to exit Event setup.
10. Return to the Event menu

Scoring Method (only relevant for Control Event)

Method
 Team of 4: Imps

VP Scale
 ACBL20

This is only applicable to IMP/IMP scoring. Use the Print VP Scale button below to show the scale

Max Cap 0 Min Cap 0

Boards per Match
 Calculated from Movement

Number of Boards per Match. This may be left to be calculated by the program.

Convert IMPs to VPs
For Add then Imp or Imp for twice the number of Use the Team of 8 Cross Normal Team of 4 VP S

Factor IMPs
Tick if IMPs are factors

In-Section Ranking List
Allow separate ranking list events

11. Click on **Select Movement**

- a. Select number of teams.
- b. There are different movements available for each number of tables. Look at the different movements & pick one you like.
Note: “M135” creates a 5-, 6- or 7- table Round Robin where teams may compare after the 2nd & 4th rounds.
- c. With the 5-table M135, you may wish to change boards:
 - i. Use 35 for 7 boards/round
 - ii. Use 30 for 6 boards/round
- d. Click on **“Line Print Table Cards”**
 This creates movement cards for each table – including boards on each table.
- e. Click on **OK** → and Accept new movement.

Tables	Boards	Set	Rounds	S	Ref	Movement
5					M134	Odd Tables - American Whist, Tables In Single Line
5					M135	ScoreBreak, Tables in Single line, User specified start move
5	25	5	4	Y		American Whist - 4 Matches 5 Boards (NBL T8 Sessions 1 & 2)
5	30	6	4	Y		5 Table Round Robin Teams - 2 Match Stanzas
5	50	10	4	Y		Half Time Score skip first half

Setup

Team 5 Boards 25 LowBoard 1 Rounds 4

Options

Boards moved down 1 at start
 Stagger - EW down 2 at start, down 1 after break
 Reverse Moves (=Up 2 Tables)

List

Standard
 Standard + Club
 Club
 Special Tournaments

EW Move from Home Table

Initial Up 1 2 Rounds
 Later Up 2 2 Rounds

LinePrinter Table Cards Print Table Cards Describe Movement Cancel OK

On the next screen click

Bridgemate Scoring

Event 2: Wintergreen Bridge Club Saturday Teams 11/23/2019 Session 1 Section A Imps->VPs(ACBL20)

Table Top Unit Database

Bridgemate C:\EBU\TeamsScorer\Databases\Event2-Nov23-2019.bws

Session Section 1 All

Session 1 Results					Admin					Reports/Names					Bridgemate Database					
Sess	Section	Rd	Exp	Rx	Sess	Table	Rd	NS	EW	Boards Still In Play										
1	A	1	25	0	1	1	1	1	5	1,2,3,4,5										
1	A	2	25	0	1	2	1	2	1	6,7,8,9,10										
1	A	3	25	0	1	3	1	3	2	11,12,13,14,15										
1	A	4	25	0	1	4	1	4	3	16,17,18,19,20										
1					1	5	1	5	4	21,22,23,24,25										

Active Latest Result at:

Update From Round 2 Receive Up To End of Play

Set BCS Options Create Database Launch BCS Update Movement Show Names Read Names Write Names Show Ranks Read All Results Restart Return

Set BCS Options – should already have been set from the “Initial Setup – TeamsScorer” sheet.

- II. Click **Create Database**
 Note: **Reset Server** will be checked.
- III. Click **Launch BCS** to start.\

- IV. Click to confirm BCS start with Server Reset
- V. Instruct players to enter their player numbers at their home table – and then EW move as directed.
- VI. Click on **Return** to go back to the Event Menu.

SwissTeamsScorer

Launch Bridgemate program (BCS) with Server Reset ?

This resets the Server and uploads it with new Movement Data. The Bridge Table Top Units will start from Round 1

Yes No

Player Names If players are not entering numbers, skip this section and manually enter team captains' names in TS.

Click on **Player Names**

1. **Print Names:** Player numbers and names – for manual names entry into ACBLscore.
2. Click on **Allow Team Names**
3. Click on **Set Team Players**
4. Click on Yes

Session 1 Section A Max Players per Team 4 Visitor Club NonMember

PID Check Disabled

No	TEAMNAME	N	S	E	W
1	Joseph Steele	Joseph Steele	John Porter	Bill Trainer	Marlene Showalter
2	Ann Alexander	Ann Alexander	John Allen	Herb Batson	Jessie Clay
3	Peltier Ann	Peltier Ann	Noriko Aoyagi	John Baker	Shirley Barnes
4	W Armentrout	W Armentrout	Ron Sheldon	Joan Esch	Betty Green
5	Henny Dorsman	Henny Dorsman	Sally Humphrey	Jodie Stevens	Joe Lieberman

Buttons: Set Team Names, Update Player, Add Visitors, Import Names, Print Names, Check NBO Nos, Clear Names, Player Database, Cancel, OK



5. The TEAMNAME column will now have the Captains' names.
6. Click on **OK** to exit this screen.

For now – after the Bridgemates have been activated and play has started – this is a good time to:

- **Create the ACBLscore game** on the same computer or a different computer.
- ACBLscore team game setup options:
 - 3 Swiss / Round Robin: Final results only (old method)
 - Number of Matches = Total number of teams.
- Player Names (Options)
 - F3 → Manually enter the numbers/names of all players in each team – using Team entry sheets – or the optional player number/name report created above (under **Player Names**).
 - Import the names electronically – see [Create Seeding File](#) – Import Names into ACBLscore

From the Event Menu, click on **Bridgmate Scoring**

- Go to the **Results** tab.
- This screen shows the progress of the game.
- When all results have been entered – Click on **Return**

Click on **Reports**.

- Select “Ranks”
- Select “Web Table”
- Select “Wins/Draws”
- Select “Team Name Only”
- Select “Team Order”
- Select “Display on Screen”
- Or, use “Send to Printer”

Event 1: Bridgmate Thursday Teams 7/13/2017 Session 1 Section A Imps->VPs(ACBL)

Print Menu

- Ranks
- Match Scores
- Score Cards
- Travellers
- Cross Table
- Start LineUp
- Movement
- History
- Club Print
- VP Scale

Print Options

Note

Section A

Print To

- Notepad
- CSV File
- Excel (XLS)
- Web Table
- Web Text

Ranks

- Current Match
- Imp Quotient
- Masterpoints(A)
- Matches by Round
- Matches by Team
- NBO Numbers
- Prizes/Qualifiers
- Wins/Draws
- TeamNames Only
- Team Order
- Exclude Adjusts

Buttons: Find Player, Display On Screen, Printer Preview, Send to Printer

ACBLscore: To post final results (VPs & Wins/Draws), at the end of the game:

- Press F2 → 1 → “Wins and Points”
- Press F6 to “Begin Sequential Entry”
- Enter Wins (.5 for each Draw) and Victory Points
- Press “Enter” to move from one cell to the next.

When the final Victory Points as well as Wins/Draws have been posted into ACBLscore, results with MasterPoint awards will be available.