Quick Setup Guide – Bridgemate II System & ACBLscore

Flash Drive includes all the Bridgemate System software, firmware, drivers and User Files

A. Software Required:

- See enclosed Flash Drive or download from <u>www.bridgemate.us</u>: Bridgemate Control software <u>BCSsetup3-9-16.exe</u>
- ACBLscore (Windows version) Download from www.acbl.org

dgemate Control software <u>BCSsetup3-9-16.exe</u> Acbl833w.exe (or latest version)

B. <u>Install Bridgemate Control Software (BCS)</u>. BCS controls communication with the Bridgemate hardware and exchanging data with ACBLscore through the BCS/ACBLscore, joint-use "results" (.bws) file. By default, the Bridgemate program will be installed in the folder <u>C:\Program Files\Bridgemate Pro</u> or <u>C:\Program Files (x86)\Bridgemate Pro</u>.

Note: The BCS "full install" program will offer to install the USB Server driver. Bridgemate II users: Let the program do this.

Special <u>W 7, 8/8.1, 10 & 11 64-bit systems</u> note: The BCS default installation folder is <u>C:\Program Files (x86)\Bridgemate Pro</u>. In ACBLscore the BML command must be used to "locate" the BMPro.exe file in this "different" (<u>x86</u>) folder – see H (over).

C. Prepare your computer for the Bridgemate Server.

First: The driver normally will be installed by the BCS "full-install" program. Alternatively, run the Flash Drive's Drivers\USB Server\BM2serverDriverInstall.exe driver- installation file.

Second: Using the USB cable, connect the server to a USB port. On the next screens, specify "search (or browse) for the driver (automatically)."

More detailed information is in User Files - Adobe® Acrobat\USB Server Driver Installation.pdf file.

D. Start the BCS program.

Normally, BCS is started by ACBLscore; but BCS should be started by itself – to verify Server connectivity – and set BCS options.

<u>Windows 7:</u> Start \rightarrow All programs \rightarrow Bridgemate Pro \rightarrow Bridgemate Control Software; <u>Windows 8/10</u>: Press the Ctl - ESC \rightarrow This brings up the Start menu \rightarrow Select Bridgemate The first time BCS is opened with a new server attached – a "Region selection" screen will appear. On the screens that follow select "North America" and click "Yes" to confirm "American Style" contract notation. The BCS screen upper-left display "Server Information" should show "Connected" and North America.

Server information	Value
Bridgemate server	Connected
System	Bridgemate II
Port	USB
Hardware version	1.1
Firmware version	3.1.1d
Communication version	1.1
Battery level	100%
Channel	0
Region	North America



9. Go to menu Tools → Option	ns → Bridgemate	Bridgemate Bridgemate	e II		
 Scoring Program will nom If you wish to capture "Lea Bridgemates to display "tr "Bridgemate Control" and 	ad card" or "Group Sections" for avelers" across sections, select set this page's options as desired	Use Bridgemate setting Results	gs specified by:	Scoring program (No session Bridgemate Control Interval settings	on active
 Verify that these two varial 	ables are set as shown:	Show previous res	iults	Autopower-off period:	20
10. Go to the "Bridgemates II"	' tab.	Frequency list, 6 I	ines, 2 score columns	Verification message:	1 -
Bridgemate Bridgemate II		C North - south	m perspective or:	- Optional entry	
Pair number entry as part of declarer Change t	Deptions for tournament director he TD Pin cede if wish. It must	Enter results as:		Lead card	
C Optional entry	PIN code: 0000 d be 4 digits.	American style	•	Member numbers	
C Entry required	✓ 'No play' requires <u>TD</u> confirmation			Plank astrona	4-allaurae
Player names	Allow TD calls from Bridgemate				
C Dort snow names	Players may se	e their own scores	Name settings		
<u>S</u> how names at each round <u>S</u> how names at Each round	Remaining number of boards to be played For	auto end-of-round	Link member numbers a	and names using source:	
Settings	Next seatings at end of round	scores display	Bridgemate score f	ile. Requires that names are lo	aded in
	Show score recap automatically Che	ck to use local. Clu	the .bws file by the	scoring program.	
Ranking and game summary Ranking:	Allow players to erase scores		C BMPlayerDB.mdb I names are loaded	ookup database file. Requires in the lookup database file.	that
Show ranking at end of session only	<u>A</u> utomatic entry of board number <u>Enter first board in round manually</u>		O No name source. S member numbers e	coring program matches name ntered on Bridgemate.	es with
Percentage Options to enable ranking and	d end-of-game summary		G First Bridgemate so lookup database fi	ore file, second BMPlayerDB.r le.	mdb
F. The Bridgemate Scoring Syste	em is now ready to be used with A	CBLscore.			
G. Start ACBLscore From the main screen - select Set Path Set Path Set Screen Font Tournament/Club Mode	t: <u>Setup → Tournament / Club M</u> ties ● Allow Edit of Names in Game File Allow Auto Stratification	$\frac{\text{Ode}}{\text{Ode}} \rightarrow \frac{\text{Club Mode}}{\text{Game Opt}}$ $\frac{\text{Setup}}{\text{Ode}} \rightarrow \frac{\text{Game Opt}}{\text{Allow Edit of}}$ $\frac{\text{Allow Auto S}}{\text{Ode}}$	tions Names in Game File	Hode Tournament Mode	
ersion W7.49 08/13/2007 Copyright (c) 1991- 🗹	All <u>o</u> w Remote score entry	\rightarrow Allow Remote	e score entry		
H. Open a Game File					
Select command	lt is not necessary	to set up an actual g	game to make the fo	lowing changes.	
ADD Add a new section (Ctrl-A) GNEXT Next game file in alphabetic order (Ctrl-	Right) Press F11 (or Alt-I) to display the " <u>Sel</u>	ect Command" scree	en.	
GPREV Previous game file in alphabetic order (IMP Import from another game file (Ctrl-1) LAST Revert to last game used (Ctrl-L) NEW Go to a different game file (Ctrl-N) QUIT Exit (Alt-X) WHEN Display version # that created this gam BME Enable this section for Remote	Ctri-Left) If necessary [such " <u>(x86)</u> " folder - see and press ENTER select BMPro.exe	as on 64-bit Windov item B on front side or click "OK." Then [note the ".exe" may	vs systems where B0], highlight the " <u>BML</u> browse to the BCS i not be visible] as the	CS is installed in the Locate Remote ser nstallation folder and e "Remote program."	<u>ver</u> " d
BMO Remote Options	ACBLscore's Bridg	gemate w be SET.	low entry of player number very player must enter a pla	s at remote iyer number	
I. Highlight the " <u>BMO Remote O</u> Bridgemate options are norma are shown to the right. Once the selected, they remain in effect	ptions" – press ENTER, or click "C illy controlled by ACBLscore. Typi ne Bridgemate <u>Remote Options</u> ha for all future games – or until they	OK." ical options ave been v are changed. Automatic for the set of the se	uto Strat when posting nam now previous results of the timum results to show (0-17 now your own result in the I nable the possibility to repe now the percentage on the n = Show score from persp	tes from remote board just played 27, 0 = unlimited) 0 ist of previous results at the results board just played ective of declarer, Off = N-	-S
boards played at other tables.	To disable viewing – uncheck the	ese options.	now pair numbers in the ro erify the board number on o n = North American results	und info screen correct order of entry entry method. Off = Europ	bean
ACBLscore does not support t the Lead Card, set Bridgemate the "Lead card" option there.	he "Lead Card" Bridgemate option e options to be controlled by BCS - Also, use BCS options to "Group :	n. To capture or – and check Ren sections" for Pres	n = Show contract as letter note auto power off time (5 fication message display ti ss F9 when done	s, Off = symbols -60) 20 me (1-7) 1	Cancel
J. Use the Windows® Con	ntrol Panel (Power ontions)) to			2 di looi

Deactivate Standby, Hibernate and USB Selective Suspend.

During a game, if the PC goes into Standby or Hibernate, scores will no longer post into ACBLscore. To reactivate posting, the PC must be rebooted. Close BCS and ACBLscore – then reboot the PC. Re-open the ACBLscore game file and use BMR to restart BCS (without erasing the server). Bridgemates and the server will normally continue to operate during the reboot. When BCS restarts, results for hands played during the reboot will be written into the results file and will be available for posting into ACBLscore along with prior unposted scores.

See the "Standby Disable" folder on the Bridgemate Flash Drive for detailed information on this required action. Alternatively, go to <u>www.bridgemate.us/how-to-guides/disable-pc-standby/</u>. In Standby - BCS's writing scores into the results (.bws) file is compromised..