Games in Two Locations: Printing Reports for the distant PC during game and Combining Sections into a single ACBLscore game file and a single .bws file.

There are times when more-than-one computer will be used – running different Sections (usually at a location too far away for al Bridgemates to interact with a single server). In these cases, a "Remote-PC" will be used to run the "remote" section(s). However, you want to:

➢ Print one-round-to-go reports and Final results fusing the "Main" PC
➢ End up with a single ACBLscore game file with a single Result (.bws) file.

The following procedure describes how this can be done – using a flash drive.

Remote (additional) PC

- Set up the Section(s) to be controlled by the "remote PC." Give the game a **unique file name** and use the same basic game configuration information as the main PC – **but with different Section letter(s).**
- Run the game normally using F11 → **BMS** to start.
- When the penultimate round is complete, use F11 → BACK to copy the ACBLscore game file to a flash drive.

Main PC

1. Connect flash drive and copy the ACBLscore game file (ACx) into the C"\ACBLSCOR\GAMEFILE\ folder.
2. Close ACBLscore and then open the Remote-PC's game in ACBLscore.
3. Print the desired report for the distant Section(s) using the Main-PC's printer.
4. Close ACBLscore and return to the game file in progress.

Remote (additional) PC

- At the end of the game:
  - Use F11 → Back to copy ACBLscore game file and the Result (.bws) file to the flash drive.
  - Take the Server (and flash drive) to the Main PC.
    Note: Be sure the two green lights are on the USB Server before unplugging the server.
      Battery backup of the data is paramount!
      This will change to 1 red and 1 green light confirming battery protection for at least an hour.
- If there were more-than-1 "Remote PC" – repeat steps 1, 2 and 3 for each additional PC – saving the ACBLscore game file and Result (.bws) files on different flash drives or in different, unique folders.

Main PC

5. Connect the flash drive and copy the ACBLscore game file into C:\ACBLSCOR\GAMEFILE\.
     Note: You will want to overwrite the file that already exists from step "1." Above.
6. Close ACBLscore and then open the Remote-PC's game in ACBLscore.
7. Print the final standing report for the distant Section(s) using the main-PC's printer.
8. Close ACBLscore and return to the main-PC's game file.
     After the game is finished, F11 → Back is suggested – to save the Main PC's game file and .bws file in a separate location, in case there are any difficulties with the following. CAUTION: Do not use the flash drive with a Remote PC's game data to save the Main PC's files.
9. Use F8 to view the final results. This is needed in order to activate the IMP command needed for the next steps.

A. Use F11 → IMP to import the Remote (additional) PC's ACBLscore game file – names and results. The file will be in the C:\ACBLSCOR\GAMEFILE\ folder. It should also still be on the original flash drive.
   Repeat this step to "Import" the game data from each additional Remote PC that was used.
B. With BCS still running - after importing the Remote PC's game(s), use F11 → BME to "Enable" each added Section(s). This writes each Section's configuration into the Main PC's Results (.bws) file and "original" server.
   Important note: Be sure all of the above steps have been done before continuing.
        Also, the server from the Remote PC must still be showing 1 red and 1 green light.
C. Disconnect the Main PC Server and connect the Remote PC's server to the Main PC.
   In BCS confirm that the Remote PC's server is being shown as "connected."
D. In BCS → Server → Show tables → Highlight all of the tables (Ctl-A or hold left mouse button down and roll over all of the tables) → Retrieve scores → Click YES to confirm that you want to retrieve the results. This writes the Remote PC's results (contract-declarer-tricks taken) into the Main PC's .bws file.
E. If there are multiple servers from more-than-one Remote PC, connect another Remote PC's server to the Main PC and then steps C, and D
F. The combined results (from all PC's used for the game) are now in the "original" Results (.bws) file.
G. Close BCS. The original ACBLscore game file already has all of the results – from F11 → IMP.