Using Email to combine multiple ACBLscore Game Files and Result (.bws) Files – after games on all PC's are completed. The ACBLscore gamefile and its result (.bws) file are emailed to the central (Main PC) computer site.

There are times when more-than-one computer – at different sites – will be used and you want to combine everything into a single ACBLscore game file with a single Result (.bws) file. The following procedures describe how this can be done.

Remote (additional) PC
1. Set up the Section(s) to be controlled by the "remote PC." Use the same game configuration information as the main PC – **but with different Section letters. Also, be sure the file names are unique from each site.**
2. Run the game normally using F11 → **BMS** to start.
3. At the end of the game email the remote PC's ACBLscore game file and the result (.bws) file to the main PC site. These files will be in the C:\ACBLSCOR\GAMEFILE folder.
4. If there were more-than-1 "Remote PC" – repeat steps 1, 2 and 3 for each additional PC – saving the ACBLscore game file and Result (.bws) files on different flash drives or in different, unique folders.

Main PC
A. Set up the game normally – minimally including the Sections to be controlled by this "Main PC." If it is a tournament, the applicable tournament information should be entered.
B. Run the game normally using F11 → **BMS** to start things.
C. After the game is finished, F11 → Back is suggested – to save the Main PC's game file and .bws file in a separate location, in case there are any difficulties with the following. CAUTION: Do not use the flash drive with a Remote PC's game data to save the Main PC's files.
D. **Use F8 to view the final results**. This is needed in order to active the IMP command needed for the next steps.

E. Use F11 → IMP to import the Remote (additional) PC's ACBLscore game file – names and results. The files should be attached to an email from the remote PC's director.
Repeat this step to "Import" the game data from each additional Remote PC that was used.
F. Open the Bridgemate Control Software (BCS)
G. Go to BCS.
   - If BCS was already running, the Main PC's original game data may be visible
     If previous game data is showing, use File → Close   [This "disconnects BCS from the Result (.bws) file whose data was being shown.]
   - File → Open → Navigate to the flash drive (or unique separate folder on the Main PC). Select the result (.bws) file from the Remote PC → Click OPEN.
   - The results of the Section(s) played on the Remote (additional) PC will be displayed.
   - Session → Synchronize / recover → Recover server: Accept both warning messages → enter the Verification code → OK. This loads the Remote PC's game data into the Server (and replaces whatever game information that may be in the server).
   - File → Close   [This disconnects BCS from the Remote PC's game data.]
H. File → Open → Navigate to the original Main PC's .bws file → Click OPEN. The game data from the Main PC will now be visible in BCS.
I. Server → Show tables → Highlight all of the tables (Ctl-A or hold left mouse button down and roll over all of the tables) → Retrieve scores → Click YES to confirm that you want to retrieve the results.
This writes the results from the Remote PC's game into the original Result (.bws) file.
J. If there was more-than-one Remote (additional) PC used, repeat H), to I) to retrieve the results from any additional PC's Result.(bws) file and load those results into the Main PC's .bws file.
K. The combined results (from all PC's used for this game) are now in the "original" Result (.bws) file.
L. Close BCS. The original ACBLscore game file already is already complete.

Finalize:
Normally ACBLscore will score – and rank the players – of each remote section/game separately. If you wish to have ACBLscore score all of the sections (games) together with ranking across all sections, use the ACBLscore command F11 → CFIG2 to combine all the players.

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