Bridgemates II Player Number Entry

During the log-in procedure, the Bridgemate will ask for player numbers. After the North player has entered his/her player number, the Bridgemate should be given to South, East, and West – in turn. (Optionally, North can enter all four numbers.).

LIFE MASTERS: There is an alpha-to-number conversion chart on the back of the Bridgemate.

Players without a number should press ENTER – or, if numbers are mandatory, press 0 and then ENTER.

CHOOSE YOUR SECTION A=1 BB=2 C=3 YYY=4	TABLE: _ ENTER TABLE NUMBER PRESS OK TO CONFIRM	TABLE A2 PRESS OK TO START OR CANCEL TO CHANGE	ENTER PLAYERS N: 8674722 S: 7435370 E: 789163 W:	N: Joseph Steele S: Henny Dorsman E: Name N/A W: Name N/A PRESS OK TO ACCEPT OR CANCEL TO CORRECT
Choose your Section and enter the number shown. Press OK.	Enter your table number. Press OK.	Verify your table by pressing OK.	Enter player numbers, pressing OK after each one.	To enter correction(s), press CANCEL key to go back and re-enter.

Life Master alpha-to number conversion: J = 1 K = 2 L = 3
M = 4 N = 5 O = 6
P = 7 Q = 8 R = 9

Can't wait to see your scores

Bridgemates II can display your rank and a board-by-board summary – at the end of the game.

END OF SESSION Bridgemate BACK RANK SCORES	RANKING AFTER ROUND 9 PROVISIONAL RANKING: 10 NS: 1. 70% 9 EW: 6. 47% BACK GAME SUMMARY	BRD CONTRACT SCORE MP 1 6NT E 6 -990 0.0 2 2H E -1 50 3.0 3 3S S -1 -50 4.9 4 3S E -1 100 3.8 5 5H N 5 650 6.5 BACK ▼	BRD CONTRACT SCORE PERC 6 1NT W -1 100 25 7 4S E -2 200 91 8 NO PLAY 9 4C W 4 -130 68 10 4S S 5 650 100 BACK ▲ ▼
Press the RANK key – at the end of the game, or log-on as your last table-for this screen	This is the Rank display. For end-of-game summary, press GAME SUMMARY.	Initial display is NS summary (*as Match Points*). Press E/W key to see the EW summary.	When EW summary is being displayed, press N/S key to see NS. This is *as percentage*

If your table unit has logged out, or returned to the opening screen, you may still see your rank and game summary. Use any Bridgemate II and log in as any table. It will immediately go to the END OF SESSION screen – and RANK will be displayed. Press the RANK key, enter your pair number and press OK. From the Rank display screen press GAME SUMMARY to see details on each board played.

VIEW RANKING   . Enter pair number and direction to view ranking PAIR: 5 NS BACK

Note: Final results – as prepared by ACBLscore – may be different. When the ranking and summaries are being displayed at the table, there may be scores still to be entered at other tables; also, ACBLscore may include score adjustments – as well as resolution not-played boards.

Can't wait to see your scores

Bridgemates II can display your rank and a board-by-board summary – at the end of the game.

END OF SESSION	RANKING AFTER ROUND 9	BRD CONTRACT SCORE MP	BRD CONTRACT SCORE PERC
Bridgemate	PROVISIONAL RANKING: 10 NS: 1. 70% 9 EW: 6. 47%	1 6NT E 6 -990 0.0 2 2H E -1 50 3.0 3 3S S -1 -50 4.9 4 3S E -1 100 3.8 5 5H N 5 650 6.5	6 1NT W -1 100 25 7 4S E -2 200 91 8 NO PLAY 9 4C W 4 -130 68 10 4S S 5 650 100
BACK RANK SCORES	BACK GAME SUMMARY	BACK ▼	BACK ▲ ▼
Press the RANK key – at the end of the game, or log-on as your last table-for this screen	This is the <u>Rank display.</u> For end-of-game summary, press GAME SUMMARY.	Initial display is <u>NS summary</u> (*as Match Points*). Press E/W key to see the EW summary.	When <u>EW summary</u> is being displayed, press N/S key to see NS. This is *as percentage*

If your table unit has logged out, or returned to the opening screen, you may still see your rank and game summary. Use any Bridgemate II and log in as any table. It will immediately go to the END OF SESSION screen – and RANK will be displayed. Press the RANK key, enter your pair number and press OK. From the <u>Rank display</u> screen press GAME SUMMARY to see details on each board played.

VIEW RANKING   .
Enter pair number and direction to view ranking PAIR: 5 NS
BACK

Note: Final results – as prepared by ACBLscore – may be different. When the ranking and summaries are being displayed at the table, there may be scores still to be entered at other tables; also, ACBLscore may include score adjustments – as well as resolution not-played boards.

110731

Bridgemates II Player Number Entry

During the log-in procedure, the Bridgemate will ask for player numbers. After the North player has entered his/her player number, the Bridgemate should be given to South, East, and West – in turn. (Optionally, North can enter all four numbers.).

LIFE MASTERS: There is an alpha-to-number conversion chart on the back of the Bridgemate.

Players without a number should press ENTER – or, if numbers are mandatory, press 0 and then ENTER.

CHOOSE YOUR SECTION	TABLE: _	TABLE A2	ENTER PLAYERS	N: Joseph Steele
A=1 BB=2 C=3 YYY=4			N: 8674722 S: 7435370 E: 789163 W:	S: Henny Dorsman E: Name N/A W: Name N/A
	ENTER TABLE NUMBER PRESS OK TO CONFIRM	PRESS OK TO START OR CANCEL TO CHANGE		PRESS OK TO ACCEPT OR CANCEL TO CORRECT
Choose your Section and enter the number shown. Press OK.	Enter your table number. Press OK.	Verify your table by pressing OK.	Enter player numbers, pressing OK after each one.	To enter correction(s), press CANCEL key to go back and re-enter.

Life Master alpha-to number conversion: J = 1   K = 2   L = 3
M = 4   N = 5   O = 6
P = 7   Q = 8   R = 9