Matches may be assigned and/or changed manually.

| Change Entire Round | 🖣 Event 5 Br | idgemate 6/17/20 | 012 MultiS | ection Session 1 ACE | L20VPs ACBL20VPs Boa | rd | | | | |
|---|--|--|--|--|---|---|-------------------------------------|--|--|--|
| Place the cursor on Table 1 NS. | Assig | nments ound 1 🔽 | Mi | ssing Teams Current Movemen | Sitters t State | Y | Seeding | | | |
| Press <u>Delete</u> key to erase the team number. | Section - T H/J - 1 H/J - 2 H/J - 3 | able NS 1 3 5 | EW 2 4 6 | Round 1 Assign | ed play in a Triple Triple more than once | Number Of Teams 15 Total Number Of Rounds 4 | | | | |
| Press <u>Enter</u> to move to each of the NS and EW cells and <u>Delete</u> each entry. | H/J - 4 H/J - 5 H/J - 6 H/J - 7 H/J - 8 | 7 9 12 0 0 | 8 10 15 0 0 | ☐ ZigZag Rd 1 Dra ☐ Danish Draw ☐ Remove Top 3 I | aw (1 Section) Match Fix | Last Co Last As | ompleted Round 0 ssigned Round 1 | | | |
| When all the pairings have been erased, manually enter the desired pairings – using the <u>Enter</u> key to move from Table 1 NW \rightarrow 1EW \rightarrow 2NS \rightarrow 2EW, etc | X/Y - 1L1 X/Y - 2L1 X/Y - 3L1 | 13 16 17 | 17 13 16 | Over All Section Within Sections Do Round 1 Draw | 18 | € LON C SHC | IG Triple DRT Triple | | | |
| Change some assignments: Go to selected team numbers and change as desired. <u>Be sure</u> there are no duplicates. | | | | | | | _ | | | |
| After all the changes have been made, click | Assignment: | Assignments | Show A Assignme | ents Round D | Show Ranks at Selected Round | | Return to Event Menu | | | |
| Click Yes to confirm the manual (new) pairings. | | | | | | | | | | |
| Note: If there are Round Robin teams pairing (or table assignment) change(s) a made, there will be an "Assignment Dupli and Omissions" screen. | and any are ications | AssignRepo File Edit Forma Assignment | <mark>rt.txt - No</mark> It <u>V</u> iew <u>H</u> Duplicat | <mark>tepad</mark> elp :ions and Omis | sions | | | | | |
| Verify that the notice only references team the Round Robin (Triple) – and that the R Robin teams are correctly assigned. If so may close the Notepad display | Table X/Y - Table X/Y Table X/Y - Table X/Y - | 2L1 1L1 3L1 1L1 | | Team 13 (O VPs) Team 13 (O VPs) Team 17 (O VPs) Team 17 (O VPs) |) · · | v Team 16 (O VPs) v Team 17 (O VPs) v Team 16 (O VPs) v Team 16 (O VPs) v Team 13 (O VPs) | | | | |

Table X/Y - 3L1

Table X/Y - 2L1

Click OK.

After the manual assignments have been made:

This screen will appear. Click Yes to confirm.

ssians?

1. Post assignments on the wall - or - Click Return to Event Menu and open Reports

wiss reamsscorer

Assignment completed OK

OK

2. Click Return to Event Menu

No

3. Open Bridge Unit Scorer

may close the Notepad display.

SwissTeamsScorer

Please confirm you wish to set the

Yes

- 4. Click Update Database
- 5. BCS will be updated
- 6. Click Receive Results

Note: Step 6 is not required with STS v3.3.64 (or later)

Select Assignments and Web Table and Display on Screen. This works well with a wall projector – especially with a dual screen display. Leave this display on the wall as long as necessary.

Team 16 (O VPs)

Team 16 (O VPs)

Then, follow steps 3 – 6 to set the next round for Bridgemate score entry.

v Team 17 (O VPs)

v Team 13 (O VPs)

Stationary Teams (Sitters)

Often there are players who wish to remain stationary throughout a game. These teams are called "Sitters" in the STS program.

For the first Round, "sitters" placement is handled manually.

- Be sure that two stationary teams are **not** matched against each other in the first round.
- First-round assignment recommendations:
 - Odd-numbered sitter teams "Primary" Section.
 - Even-numbered sitter teams "Mirror" Section.

The "Sitters" tab on the Assignments screen is applicable for table assignments starting with Round 2.

After first-round play has started [and before the "draw" for Round 2], go to the STS Main menu and click on Assignments:

- Click on the Sitters tab to bring up this screen.
- Click on the <u>Team</u> number and then click on the <u>Table</u>. This moves the team and their "stationary" table assignment to the right side of the screen.
- Sitters may be removed by clicking on the Team number in the <u>Sitter</u> column.

| ۵, | Event 5 | Bridgemate.US | 10/27/2010 Multi | Section Session 1 | ACBL20VPs Board Scoring | | X | | | | | | |
|----|---|---------------|------------------|-------------------|-------------------------|-------|--------|--|--|--|--|--|--|
| F | | Draw | Missin | g Teams | Sitters | Seed | ling | | | | | | |
| | Team | ▲ Table | | Sitter | | Table | | | | | | | |
| | 1 | A/B 2 | | 2 | | A/B 1 | | | | | | | |
| | 3 | A/B 3 | | 8 | | A/B 4 | | | | | | | |
| | 4 | A/B 6 | | 9 | | A/B 5 | | | | | | | |
| | 5 | A/B 7 | | | | | | | | | | | |
| | 6 | A/B 8 | | | | | | | | | | | |
| | 7 | | | | | | | | | | | | |
| | 10 | | | | | | | | | | | | |
| | 11 | | | | | | | | | | | | |
| | 12 | | | | | | | | | | | | |
| | 13 | | | | | | | | | | | | |
| | 14 | | | | | | | | | | | | |
| | 15 | | | | | | | | | | | | |
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| | Sitters will be placed in the Primary Section for Odd Numbered Teams and Mirror Section for Even Numbered Teams | | | | | | | | | | | | |
| | | | | | | | | | | | | | |
| | | | | | | | Return | | | | | | |