

How to use the Bridgemate terminal
The Bridgemate likes to sleep – press OK to wake it up
Press CANCEL to delete/correct an entry

Initial Display:

BRIDGEMATE PRO V2.3.1a US

 Press OK. Next – If correct Section/Table

SECTION: A TABLE: 2

 Press OK

Alternatively you may see

SECTION: A +/- TABLE:

 If so, press + or – to change Section

SECTION: S +/- TABLE: –

 Press OK

Key table Number

SECTION: S +/- TABLE 12

 Press OK The next screen is

TABLE = S12 CONFIRM -> OK

 If correct, Press OK

Enter member numbers of players initially sitting at this table:

N: 8765432 S: 1234567

Press OK after each number entered.

Round information is displayed:

ROUND 5, 11-12 NS: 1 EW: 10

 If Boards and opposing team are correct – Press OK

The following screen will appear:

BOARD: CONTR:

 Enter Board number – press OK

After the bidding:
Enter: Contract (press “Pass” if passed out – press “0” if will be Late [or NO] Play) X (if doubled) or XX (if redoubled) [omit if neither double or redouble] N/S (once for N or twice for S) – or – E/W (once for E or twice for W)

With correct BOARD and CONTRact:

BOARD: 7 CONTR: 6H x N

BOARD: 3 CONTR: 4H E

Press OK

Press OK. The following screen will appear:

RESULT:

Play the hand.

After the board is played – press OK (to wake Bridgemate) and enter the result.
Key the number of tricks made or down:

RESULT: 3

RESULT: -2

 Press OK

Note: CANCEL will return you to the Contract screen – if any questions.

VERIFICATION BY EAST OR WEST

 Will appear for 1 to 2 seconds. **Wait for the results to appear.**

Pass the Bridgemate to East or West.

Board 5, 2S 3 BY West, +140

Board 11,2H x 3 By East: +570

The score is from the Declarer's viewpoint.

Note: CANCEL will return you to the Results screen – if results are not correct.

East (or West) checks the entry and, if correct, presses OK.
Please tell the person sitting East (or West) that they need to do this.

ENTRY COMPLETED SHOW RESULTS?

 Do nothing and the Bridgemate will “go to sleep” in 20 seconds.
If you wish to see the comparative results of this board, **and** the option is active for this game – press OK.

The score and percentage is from the **Declarer's** point of view.

2S W 3 +140 = 0%

This is Bottom for E/W and TOP for N/S.

One last option (if active for this game) is a listing of results on this board at other tables (N/S scores - highest to lowest).

E 1D 2 -90 E* 5D 5 -600

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